Five Nights at Freddy's Character Encyclopedia: An AFK Book Media Tie-In

Welcome to the official character encyclopedia for the Five Nights at Freddy's horror video game franchise. Inside, you'll find in-depth profiles of all your favorite animatronics, from Freddy Fazbear to Springtrap. Each profile includes a detailed description of the animatronic's appearance, personality, and backstory, as well as a list of their appearances in the Five Nights at Freddy's games.



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Freddy Fazbear

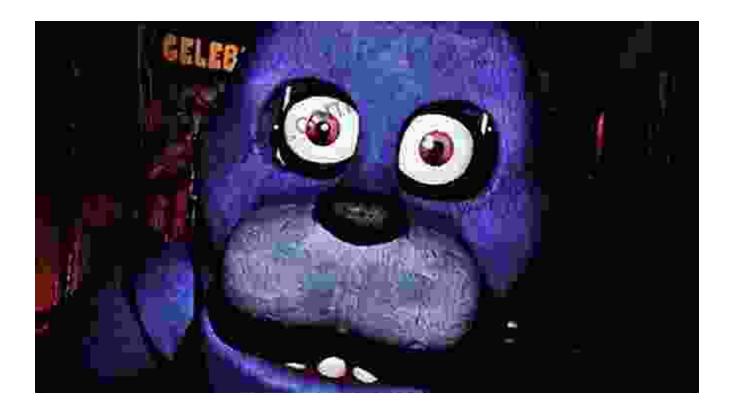


Freddy Fazbear is the main antagonist of the Five Nights at Freddy's franchise. He is a large, brown bear animatronic with a black top hat and bow tie. Freddy is known for his slow, lumbering movements and his deep, booming voice. He is also the leader of the animatronics, and he often takes on a protective role towards the other animatronics.

Freddy Fazbear first appeared in the first Five Nights at Freddy's game, where he was the main antagonist. He would start each night in the Show Stage area, and he would gradually make his way towards the player's office. If Freddy reached the player's office, he would jumpscare the player, causing them to lose the game.

Freddy Fazbear has since appeared in every Five Nights at Freddy's game. He has also appeared in several spin-off games, such as Five Nights at Freddy's: Sister Location and Five Nights at Freddy's: Help Wanted.

Bonnie the Bunny



Bonnie the Bunny is one of the main antagonists of the Five Nights at Freddy's franchise. He is a large, purple rabbit animatronic with a red guitar. Bonnie is known for his speed and agility, and he is often the first animatronic to reach the player's office. Bonnie the Bunny first appeared in the first Five Nights at Freddy's game, where he was one of the main antagonists. He would start each night in the Party Room area, and he would gradually make his way towards the player's office. If Bonnie reached the player's office, he would jumpscare the player, causing them to lose the game.

Bonnie the Bunny has since appeared in every Five Nights at Freddy's game. He has also appeared in several spin-off games, such as Five Nights at Freddy's: Sister Location and Five Nights at Freddy's: Help Wanted.

Chica the Chicken



Chica the Chicken is one of the main antagonists of the Five Nights at Freddy's franchise. She is a large, yellow chicken animatronic with a bib that reads "Let's Eat!" Chica is known for her love of food, and she is often seen carrying a cupcake. Chica is also known for her clumsiness, and she often makes mistakes.

Chica the Chicken first appeared in the first Five Nights at Freddy's game, where she was one of the main antagonists. She would start each night in the Dining Area, and she would gradually make her way towards the player's office. If Chica reached the player's office, she would jumpscare the player, causing them to lose the game.

Chica the Chicken has since appeared in every Five Nights at Freddy's game. She has also appeared in several spin-off games, such as Five Nights at Freddy's: Sister Location and Five Nights at Freddy's: Help Wanted.

Foxy the Pirate Fox



Foxy the Pirate Fox is one of the main antagonists of the Five Nights at Freddy's franchise. He is a large, red fox animatronic with a hook for a hand and an eyepatch over his right eye. Foxy is known for his speed and aggression, and he is often the most difficult animatronic to avoid.

Foxy the Pirate Fox first appeared in the first Five Nights at Freddy's game, where he was one of the main antagonists. He would start each night in the Pirate Cove area, and he would gradually make his way towards the player's office. If Foxy reached the player's office, he would jumpscare the player, causing them to lose the game.

Foxy the Pirate Fox has since appeared in every Five Nights at Freddy's game. He has also appeared in several spin-off games, such as Five Nights at Freddy's: Sister Location and Five Nights at Freddy's: Help Wanted.

Golden Freddy



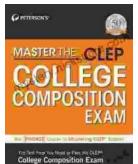


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